

FLEURIEU FESTIVAL

The Delamere Community Hub Art Exhibition

The Delamere Community Hub Art Exhibition will be held from Wednesday 23rd – Saturday 27th April 2025, as part of the Fleurieu Festival.

The exhibition will be held in the Delamere Uniting Church Hall, 38 Yoho Rd Delamere.

Opening times for the public are from 11am - 4pm

An Official Opening will take place on Wednesday 23rd April from 2.00pm – 4.00pm. Artists and friends and the community are encouraged to attend.

EXHIBITION REQUIREMENTS

- All pieces of art (paintings, photography etc) must be ready to hang.
- Any pieces of sculpture or pottery must be stable on a flat surface.
- Exhibitors can submit the following:
 - Paintings/Photography – no larger than 900x900mm in size – 1 piece
 - Sculpture, crafts or pottery – 3 small pieces or if large, -1 piece.
- **Pieces are to be delivered to the Uniting Church Hall between 10am and 4pm on Easter Monday 21st April.** If you cannot make this time you can deliver your works at an earlier time by emailing us.

ARTIST DETAILS

Local artists and artisans are strongly encouraged to join this exciting community project. Note that the Gallery space is limited.

All intending artists and Artisans must complete the attached Application Form. No applications can be accepted after 5pm on 30th March.

The following details must be attached securely to each piece

- Artist's Name
- Artist's Phone Number
- Name of Work (if applicable) and a brief background (a short paragraph) about your project
- Medium
- Sale Price if you would like to offer the piece for sale.
- Please note that sales will incur a 15% commission.

COLLECTION OF PIECES

Unsold pieces can be collected after 4pm on Saturday 27th April or on Monday 28th between 9.30 and midday.

Please note that the Uniting Church nor the DCH take no responsibility for the loss or damage of any pieces. You need to provide your own insurance.

If any of the above cause you concern, please contact us at our email address

EMAIL: Delamerecommunityhub@gmail.com